2022 - 2026 USA GYMNASTICS WOMEN'S XCEL PROGRAM

Effective August 1, 2022 - July 31, 2026

LULL LULU OUA	Xcel Progra		ore Sheet (All Divisions)	t 1, 2022 – July 31, 2020			
Division	Start Value	Vault					
Bronze	9.0 (4.5+4.5)		A: Stretch Jump onto mat stack (SV 4.5); B: Kick to Handstand, fall to flat back (SV				
	10.0	Vault 2:	Vault 1B: Kick to Handstand, fall to flat back (SV 4.5). Vault 2: Jump to Handstand – Fall to Flat Back				
Silver	10.0	Vault 2:	Vault 1: Handspring over mat stack Vault 2: ¼ - ½ (90-180°) turn on – repulsion off to feet, landing facing the mat stack.				
Gold	10.0 / 9.5 (Alternative Springboard Us	Soo Vai	See Vault Chart				
Platinum-Sapphire	See Vault Chart		ult Chart				
#	SV	/	#	SV			
vault:	Ex	<	vault:	Ex			
	Sc	core		Score			
#	SV	/	#	SV			
vault:	Ex	<	vault:	Ex			
	Sc	core		Score			
#	SV	/	#	SV			
vault:	Ex	<	vault:	Ex			
	Sc	core		Score			
#	SV	/	#	SV			
vault:	Ex	<	vault:	Ex			
	Sc	core		Score			
#	SV	V	#	SV			
vault:	Ex	<	vault:	Ex			
	Sc	core		Score			
#	SV	/	#	SV			
vault:	Ex	<	vault:	Ex			
	Sc	core		Score			
	\						

UN	UNEVEN BARS Restricted elements (All Divisions) = no VP credit -0.50 off SV Missing SR = -0.50 off SV						
	BRONZE SILVER GOLD PLATINUM DIAMOND		SAPPHIRE				
sv	10	10	10	10	10	9.6 SV + up to .40 Bonus	
VP	4 "A"	5 "A"	6 "A"	6 "A", 1 "B"	5 "A", 2 "B"	3 "A", 3 "B", 1 "C"	
Special Requirement (SR)	Mount (from LB only) Cast (hips must leave the bar) (not in the mount or dismount) 360° Circling skill (not in the mount or dismount) Dismount (from LB only; No saltos)	3. 360° Circling Skill (not in the mount or	2/3. Two 360° circling skills (not mount or dismount) must be one of the following: •Two directly connected same circling elements (performed on either bar); or •Two different circling elements	in the mount or dismount) 3. Kip 4. Dismount (from the high bar) (min. "A")	support at a min. of 45° from vertical (not in the mount or dismount) 2. Min. "B" 360° Circling Skill 3. Additional Min. "B" skill - either a Release, Turn, or 2nd 360° Circling Skill, (same as or different from SR#2) 4. Salto or Hecht Dismount	1. Min. of a "B" skill finishing in clear support at vertical (not mount or dismount) 2. Min. of "B" 360° circling skill 3. Min. of "B" release, turn, or 2nd 360° circling skill (different from #2) 4. Min. of "B" dismount OR "C" skill directly connected to an "A" salto dismount Bonus: may be achieved from either or both categories. Difficulty Bonus (C/D): +0.10 (max of 1 - "D" VP for Bonus) Connection Bonus: "B"+"B" (or higher) +0.10	
						А	VP
						В	SR
						С	SV
						D	Bonus
					FIN		
						А	VP
						В	SR
						С	SV
						D	Bonus
						FIN	
						Α	VP
	•					В	SR
						С	SV
						D	Bonus
						FIN	

BA	ANCE BEAM Restricted elements (All Divisions) = no VP credit -0.50 off SV		N	Missing SR = -0.50 off SV			
	BRONZE	SILVER	GOLD	PLATINUM	DIAMOND	SAPPHIRE	
SV	10	10	10	10	10	9.6 SV + up to .40 Bonus	
VP	4 "A"	5 "A"	6 "A"	6 "A", 1 "B"	5 "A", 2 "B"	3 "A", 3 "B", 1 "C"	
Special Requirement (SR)	1. Min. ½ Turn on One or Two Feet 2. One Jump or Leap (not mount or dismount) 3. One Acro element – Non-Flight 4. Dismount – No Saltos or Aerials	1. Min. ½ Turn on One Foot 2. One Jump or Leap with a min. 90° Cross or Side Split (not mount or dismount) 3. One Acro element – Non-Flight 4. Dismount	Min. 1/1 Turn on One Foot Two (2) Different Group 2 elements – one with a min. 120° Cross or Side Split (Isolated or Series) Two Acro elements – with or without Flight (Isolated or Series) One must achieve or pass through inverted vertical. Support on hands (through handstand position) is not required. Dismount	(Isolated or Series) 3. One Acro Flight element OR Acro Series – with or without Flight – Min of one skill must	Cross or Side Split (Isolated or Series) 3. Acro Series – with or without Flight - Min. of one skill must	1. Min. 1/1 (360°) turn on one foot 2. Dance series and a Leap or Jump requiring a 180° split (in series or isolated) 3. Acro series with a min. of one flight skill (a min. of one skill must pass through or achieve vertical) 4. Min "B" Dismount OR an acro flight skill directly connected to an "A" salto/aerial dismount Bonus: may be achieved from either or both categories. Difficulty Bonus (C/D): +0.10 (max of 1 - "D" VP for Bonus) Connection Bonus: "B"+"B" (or higher) +0.10	
						А	VP
						В	SR
						С	SV
						D	Bonus
						FIN	
						Α	VP
						В	SR
						С	SV
						D	Bonus
						FIN	-
						Α	VP
	1					В	SR
						С	SV
						D	Bonus
						FIN	

FLC	OOR EXERCISE	XERCISE Restricted elements (All Divisions) = no VP credit -0.50 off Mis				Missing S	SR = - <u>0.50</u> off SV		
	BRONZE	SILVER	GOLD	PLATINUM	DIAMOND			SAPPHIRE	
sv	10	10	10	10	10		9.6 SV + up to .40 Bonus		
VP	4 "A"	5 "A"	6 "A"	6 "A", 1 "B"	5 "A", 2 "B"			'A", 3 "B", 1 "C"	
ial Requirement (SR	1. Min. two directly connected Acro elements (with or without Flight). 2. 2nd Acro Pass – Min. one Acro element (with/without Flight). 3. Dance Passage – Min. two Different elements from Group 1 (directly or indirectly connected), one of which is a Leap with a min. 60°Cross or Side Split. 4. Min. 1/2 Turn on one foot.	 2. 2nd Acro Pass – either: A 2nd Min. two directly connected elements (with or without Flight), OR One Acro Flight element 3. Dance Passage – Min. two Different elements from Group 1 (directly or indirectly connected), one of which is a Leap with a min 90° Cross or Side 	2nd connection with min. two directly connected Acro Flight elements OR One Aerial or Salto	1. Min. two directly connected Acro Flight elements with "A" or "B" Salto. 2. 2nd Acro Pass – either: A 2nd connection with min. two directly connected Acro Flight elements OR One "B" Salto 3. Dance Passage – Min. two Different elements from Group 1 (directly or indirectly connected), one of which is a Leap with a min. 155° Cross or Side Split. 4. Min. 1/1 Turn on one foot.	connected Acro Flight element One Acro Flight Pass with Two directly connected Acro Flight elements AND One separate/i: "C" Salto. 2. Two Different Saltos (Isolated Connection) One must be a M (May be included in SR#1). 3. Dance Passage – Min. two Different Saltos (Isolated In SR#1).	ts OR o solated or in in. "B" ferent y or hich is or Side	saltos, 2. Three min. of 3. Dance two diff Group connec Leap r 4. Min. of Bonus: n either or b Difficulty (max of 1	passage with a min. of ferent elements from 1, directly or indirectly cted, one of which is a equiring a 180° split. f a "B" turn on one foot. nay be achieved from both categories. Bonus (C/D): +0.10 - "D" VP for Bonus) ton Bonus: "B"+"B" (or	
						Α		VP	
						В		SR	
						С		SV	
						D		Bonus	
						FIN			
						Α		VP	
						В		SR	
						С		SV	
						D		Bonus	
						FIN			
						Α		VP	
						В		SR	
						С		SV	
						D		Bonus	
						FIN			